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Mr. Shivers Mr Shivers The Company Man Mr. Shivers American Elsewhere Locklands Shorefall City of Stairs Foundryside Foundryside Vigilance City of Blades City of Miracles City of Blades M. Shivers Terminal World Earthfall The Troupe Lizard Music The Divine Cities Trilogy In the Shadows of Men Gethsemane Hall Ash Carniepunk Scream for Me Long Lankin The Discord of Gods American Elsewhere Upgrade The Lost Village Wicked Beauty If She Only Knew Consumed Courting Justice Billy Lynn's Long Halftime Walk A Silken Thread More Short & Shivery Hidden Pleasures Cursed Bread Hope to Die

Etats-Unis, époque de la grande dépression. Par milliers, les gens quittent leur foyer, à la recherche d'une meilleure vie. Mais Marcus Connelly n'en fait pas partie. Lui ne désire qu'une chose : la vengeance. Passager clandestin des chemins de fer, le vagabond couvert de cicatrices qui a tué la petite fille de Connelly rôde dans les campements de ceux qui ont tout perdu. Nul ne connaît son identité mais tout le monde connaît son nom : Mr Shivers. C'est l'histoire d'une Amérique hantée par la mort et le désespoir. Un monde dans lequel un homme doit affronter une sombre vérité et répondre à une question : jusqu'où peut-on aller pour obtenir satisfaction ? Vaudeville: mad, mercenary, dreamy, and absurd, a world of clashing cultures and ferocious showmanship and wickedly delightful deceptions. But sixteen-year-old pianist George Carole has joined vaudeville for one reason only: to find the man he suspects to be his father, the great Heironomo Silenus. Yet as he chases down his father's troupe, he begins to understand that their performances are strange even for vaudeville: for wherever they happen to tour, the very nature of the world seems to change. Because there is a secret within Silenus's show so ancient and dangerous that it has won him many powerful enemies. And it's not until after he joins them that George realizes the troupe is not simply touring: they are running for their lives. And soon...he is as well. It is the time of the Great Depression. Thousands have left their homes looking for a better life, a new life. But Marcus Connelly is not one of them. He searches for one thing, and one thing only: Revenge. Because out there, riding the rails, stalking the camps, is the scarred vagrant who murdered Connelly's daughter. One man must face a dark truth and answer the question - how much is he willing to sacrifice for his satisfaction? "An eye-opening dazzler" (Stephen King) about a pair of globetrotting, gore-obsessed journalists whose entanglement in a French philosopher's death becomes a surreal journey into global conspiracy from legendary filmmaker David Cronenberg. Stylish and camera-obsessed, Naomi and Nathan thrive on the yellow journalism of the social-media age. Naomi finds herself drawn to the headlines surrounding a famous couple, Célestine and Aristide, Marxist philosophers and sexual libertines. Célestine has been found dead, and Aristide has disappeared. Police suspect him of killing her and consuming parts of her body. Yet Naomi sets off to find him, and as she delves deeper into the couple's lives, she discovers the news story may only skim the surface of the disturbing acts they performed together. Journalist Nathan, meanwhile, is in Budapest photographing the controversial work of an unlicensed surgeon named Zoltán Molnár, once sought by Interpol for organ trafficking. After sleeping with one of Molnár's patients, Nathan contracts a rare STD called Roiphe's and travels to Toronto, determined to meet the man who discovered the syndrome. Dr. Barry Roiphe, Nathan learns, now studies his own adult daughter, whose bizarre behavior masks a devastating secret. These parallel narratives become entwined in a gripping, dreamlike plot that involves geopolitics, 3-D printing, North Korea, the Cannes Film Festival, cancer, and, in an incredible number of varieties, sex. Consumed is an exuberant, provocative debut novel from one of the world's leading film directors, a writer of "fierce sculptural intensity" (Jonathan Lethem, The New York Times Book Review) who makes it "impossible to look away" (Publishers Weekly). She was the face that launched a thousand ships, the fierce beauty at the heart of Olympus...and she was never ours to claim. *A scorchingly hot modern retelling of Helen of Troy, Achilles, and Patroclus that's as sinful as it is sweet.* In Olympus, you either have the power to rule...or you are ruled. Achilles Kallis may have been born with nothing, but as a child he vowed he would claw his way into the poisonous city's inner circle. Now that a coveted role has

opened to anyone with the strength to claim it, he and his partner, Patroclus Fotos, plan to compete and double their odds of winning. Neither expect infamous beauty Helen Kasios to be part of the prize...or for the complicated fire that burns the moment she looks their way. Zeus may have decided Helen is his to give to away, but she has her own plans. She enters into the competition as a middle finger to the meddling Thirteen rulers, effectively vying for her own hand in marriage. Unfortunately, there are those who would rather see her dead than lead the city. The only people she can trust are the ones she can't keep her hands off—Achilles and Patroclus. But can she really believe they have her best interests at heart when every stolen kiss is a battlefield? "Deliciously inventive...Red-hot."—Publishers Weekly STARRED for Neon Gods "I get shivers just thinking of their interactions. SHIVERS."—Mimi Koehler for The Nerd Daily for Neon Gods The World of Dark Olympus: Neon Gods (Hades & Persephone) Electric Idol (Eros & Psyche) Wicked Beauty (Achilles & Patroclus & Helen) Radiant Sin (Apollo & Cassandra) Richard Gray finds out that his ancestral home holds the secret of what lies beyond the grave. All of a sudden everyone wants a piece of Gethsemane Hall, both believers and skeptics, all looking for the truth. But the truth may be coming for them. From New York Times Bestselling author and Queen of Suspense, Lisa Jackson, comes If Only She Knew, a novel that will have you holding your breath as you turn each page. Perfect for readers of The Silent Patient and Then She Was Gone! If She Only Knew, introduces the Cahills, a wealthy San Francisco family—rich in money, twisted secrets, and hidden agendas. Now at the center of their tangled world is Marla Cahill—a woman with no memory of who she is, what she's done, or why she could be the next to die . . . It begins on a dark stretch of highway in northern California. Caught in a blinding glare of headlights, two vehicles swerve and crash—leaving one woman dead, and another in a coma. When the surviving woman awakens, her memory is gone and her face has been reconstructed. Her family tells her that her name is Marla Cahill—but they're all strangers to her. Recuperating in her isolated San Francisco mansion, Marla waits for something to trigger recognition. Yet the only thing she's left with is the unshakable feeling that she is not who everyone says she is, and that something is very, very wrong. Marla knows her life isn't just different—it's in danger. And as her fear builds, a killer waits for the perfect moment to strike—the moment Marla remembers . . . From the Man Booker-nominated author of The Water Cure comes an elegant and hypnotic new novel of obsession that centers on the real unsolved mystery of the 1951 mass poisoning of a French village. Still reeling in the aftermath of the deadliest war the world had ever seen, the small town of Pont-Saint-Esprit collectively lost its mind. Some historians believe the mysterious illness and violent hallucinations were caused by spoiled bread; others claim it was the result of covert government testing on the local population. In that town lived a woman named Elodie. She was the baker's wife: a plain, unremarkable person who yearned to transcend her dull existence. So when a charismatic new couple arrived in town, the forceful ambassador and his sharp-toothed wife, Violet, Elodie was quickly drawn into their orbit. Thus began a dangerous game of cat and mouse - but who was the predator and on whom did they prey? Audacious and mesmerizing, Cursed Bread is a fevered confession, an entry into memory's hall of mirrors, and an erotic fable of transformation. Sophie Mackintosh spins a darkly gleaming tale of a town gripped by hysteria, envy like poison in the blood, and desire that burns and consumes. For her exciting debut in hardcover, New York Times bestselling author Karen Rose delivers a heart-stopping suspense novel that picks up where DIE FOR ME left off, with a detective determined to track down a brutal murderer. Special Agent Daniel Vartanian has sworn to find the perpetrator of multiple killings that mimic a 13-year-old murder linked to a collection of photographs that belonged to his brother, Simon, the ruthless serial killer who met his demise in DIE FOR ME. Daniel is certain that someone even more depraved than his brother committed these crimes, and he's determined to bring the current murderer to justice and solve the mysterious crime from years ago. With only a handful of images as a lead, Daniel's search will lead him back through the dark past of his own family, and into the realm of a mind more sinister than he could ever imagine. But his quest will also draw him to Alex Fallon, a beautiful nurse whose

troubled past reflects his own. As Daniel becomes attached to Alex, he discovers that she is also the object of the obsessed murderer. Soon, he will not only be racing to discover the identity of this macabre criminal, but also to save the life of the woman he has begun to love. From one of our most talented and original new literary voices comes the next great American supernatural novel: a work that explores the dark dimensions of the hometowns and the neighbors we thought we knew. Some places are too good to be true. Under a pink moon, there is a perfect little town not found on any map: Wink, New Mexico. In that town, there are quiet streets lined with pretty houses, houses that conceal the strangest things. After a couple years of hard traveling, ex-cop Mona Bright inherits her long-dead mother's home. And the closer Mona gets to her mother's past, the more she understands that the people of Wink are very, very different . . . "Perfect for fans of Stephen King and Neil Gaiman." -- Library Journal Under a pink moon, there is a perfect little town not found on any map. In that town, there are quiet streets lined with pretty houses, houses that conceal the strangest things. When ex-cop Mona Bright inherits her long-dead mother's home in Wink, New Mexico, she learns that the people of Wink are very, very different... It is the time of the Great Depression. The dustbowl has turned the western skies red and thousands leave their homes seeking a better life. Marcus Connelly seeks not a life, but a death - a death for the mysterious scarred man who murdered his daughter. And soon he learns that he is not alone. Countless others have lost someone to the scarred man. They band together to track him, but as they get closer, Connelly begins to suspect that the man they are hunting is more than human. It is said that he who hunts monsters should take care lest he thereby become a monster, and as the chase becomes increasingly desperate, the scarred man's pursuers are forced to choose between what is right and what is necessary. Having come so far and lost so much, Connelly must decide just how much more he is willing to sacrifice to have his revenge. *BEST MYSTERY/THRILLER FOR THE YEAR* for NPR "Come for the mounting horror and scares, but stay for a devastating examination of the nature of family secrets." - New York Times book review "[A] scary, highly entertaining debut...that pays homage to Shirley Jackson." - South Florida Sun Sentinel A Most Anticipated Book Goodreads * Publishers Weekly * Crime Reads * Popsugar * Bookish * #1 Loanstar Pick in Canada An Indie Next pick! A Library Reads Pick! The Blair Witch Project meets Midsommar in this brilliantly disturbing thriller from Camilla Sten, an electrifying new voice in suspense. Documentary filmmaker Alice Lindstedt has been obsessed with the vanishing residents of the old mining town, dubbed "The Lost Village," since she was a little girl. In 1959, her grandmother's entire family disappeared in this mysterious tragedy, and ever since, the unanswered questions surrounding the only two people who were left—a woman stoned to death in the town center and an abandoned newborn—have plagued her. She's gathered a small crew of friends in the remote village to make a film about what really happened. But there will be no turning back. Not long after they've set up camp, mysterious things begin to happen. Equipment is destroyed. People go missing. As doubt breeds fear and their very minds begin to crack, one thing becomes startlingly clear to Alice: They are not alone. They're looking for the truth... But what if it finds them first? Come find out. "RELENTLESSLY CREEPY." —Alma Katsu, author of *The Hunger* (An NPR Best Horror Novel) "IMPOSSIBLE TO STOP READING." —Ragnar Jonasson, author of *The Island* "Readers will revel in the chills." - Booklist Ash is James Herbert's last and most controversial novel. It will make you wonder what is fact and what is fiction. Fear will let you in. Terror will keep you there. David Ash, ghost hunter and parapsychologist, arrives at Comraich Castle - a desolate, ancient place with a dark heart - to investigate a series of disturbing events. An incorporeal power has been ignited by a long-ago curse, fed and now unleashed by the evil of those who once inhabited this supposed sanctuary - and by some who still do. Yet their hour of retribution is at hand . . . Start the chilling series from the Master of Horror, with *Haunted*. "The exciting beginning of a promising new epic fantasy series. Prepare for ancient mysteries, innovative magic, and heart-pounding heists."—Brandon Sanderson "Complex characters, magic that is tech and vice versa, a world bound by warring trade dynasties: Bennett will leave you in awe once you remember to breathe!"—Tamora Pierce In a city that runs on industrialized magic, a secret war will be fought to overwrite reality itself—the first in a dazzling new series from *City of Stairs* author Robert Jackson Bennett. Sancia Grado is a thief, and a damn good one. And her latest target, a heavily guarded warehouse on Tevanne's docks, is nothing her unique abilities can't handle. But unbeknownst to her, Sancia's been sent to steal an artifact of unimaginable power, an object that could revolutionize the magical technology known as

scriving. The Merchant Houses who control this magic—the art of using coded commands to imbue everyday objects with sentience—have already used it to transform Tevanne into a vast, remorseless capitalist machine. But if they can unlock the artifact's secrets, they will rewrite the world itself to suit their aims. Now someone in those Houses wants Sancia dead, and the artifact for themselves. And in the city of Tevanne, there's nobody with the power to stop them. To have a chance at surviving—and at stopping the deadly transformation that's under way—Sancia will have to marshal unlikely allies, learn to harness the artifact's power for herself, and undergo her own transformation, one that will turn her into something she could never have imagined. In an exquisitely chilling debut novel, four children unravel the mystery of a family curse — and a ghostly creature known in folklore as Long Lankin. When Cora and her younger sister, Mimi, are sent to stay with their elderly aunt in the isolated village of Byers Guerdon, they receive a less-than-warm welcome. Auntie Ida is eccentric and rigid, and the girls are desperate to go back to London. But what they don't know is that their aunt's life was devastated the last time two young sisters were at Guerdon Hall, and she is determined to protect her nieces from an evil that has lain hidden for years. Along with Roger and Peter, two village boys, Cora must uncover the horrifying truth that has held Bryers Guerdon in its dark grip for centuries — before it's too late for little Mimi. Riveting and intensely atmospheric, this stunning debut will hold readers in its spell long after the last page is turned. A triumphant return to the world of *City of Stairs*. A generation ago, the city of Voortyashtan was the stronghold of the god of war and death, the birthplace of fearsome supernatural sentinels who killed and subjugated millions. Now, the city's god is dead. The city itself lies in ruins. And to its new military occupiers, the once-powerful capital is a wasteland of sectarian violence and bloody uprisings. So it makes perfect sense that General Turyin Mulaghesh— foul-mouthed hero of the battle of Bulikov, rumored war criminal, ally of an embattled Prime Minister—has been exiled there to count down the days until she can draw her pension and be forgotten. At least, it makes the perfect cover story. The truth is that the general has been pressed into service one last time, dispatched to investigate a discovery with the potential to change the world--or destroy it. The trouble is that this old soldier isn't sure she's still got what it takes to be the hero. The year is 1919. The McNaughton Corporation is the pinnacle of American industry. They built the guns that won the Great War before it even began. They built the airships that tie the world together. And, above all, they built Evesden—a shining metropolis, the best that the world has to offer. But something is rotten at the heart of the city. Deep underground, a trolley car pulls into a station with eleven dead bodies inside. Four minutes before, the victims were seen boarding at the previous station. Eleven men butchered by hand in the blink of an eye. All are dead. And all are union. Now, one man, Cyril Hayes, must fix this. There is a dark secret behind the inventions of McNaughton and with a war brewing between the executives and the workers, the truth must be discovered before the whole city burns. Caught between the union and the company, between the police and the victims, Hayes must uncover the mystery before it kills him. New York Times Bestseller Now a Major Motion Picture "Brilliantly done . . . grand, intimate, and joyous." —New York Times Book Review "Mothers, father, sons, and daughters: read this giant-hearted novel." —MARIA SEMPLE, author of *Where'd You Go*, Bernadette Three minutes and forty-three seconds of intensive warfare with Iraqi insurgents—caught on tape by an embedded Fox News crew—has transformed the eight surviving men of Bravo Squad into America's most sought-after heroes. Now they're on a media-intensive nationwide tour to reinvigorate public support for the war. On this rainy Thanksgiving Day, the Bravos are guests of a Dallas football team, slated to be part of the halftime show. Among the Bravos is nineteen-year-old Specialist Billy Lynn. Surrounded by patriots sporting flag pins on their lapels and support our troops bumper stickers, he is thrust into the company of the team's owner and his coterie of wealthy colleagues; a born-again cheerleader; a veteran Hollywood producer; and supersized players eager for a vicarious taste of war. Over the course of this day, Billy will drink and brawl, yearn for home and mourn those missing, face a heart-wrenching decision and discover pure love and a bitter wisdom far beyond his years. Poignant, riotously funny, and exquisitely heartbreaking, Billy Lynn's Long Halftime Walk is a searing and powerful novel that has cemented Ben Fountain's reputation as one of the finest writers of his generation. NATIONAL BESTSELLER • The jaw-dropping conclusion to the acclaimed *Founders* Trilogy, from the Hugo-nominated author of *Foundryside* and *Shorefall* "It's so rare to love every single book in a trilogy, to admire the aim, precision, and storytelling stamina this much."—The New York Times Book

Review ONE OF THE BEST BOOKS OF THE YEAR: The New York Times, The Quill to Live Sancia, Clef, and Berenice have gone up against long odds in the past. But the war they're fighting now is one even they can't win. This time, they're not facing robber-baron elites or even an immortal hierophant, but an entity whose intelligence is spread over half the globe—one that uses the magic of scrying to control not just objects but human minds. To fight it, they've used scrying technology to transform themselves and their allies into an army—a society—unlike anything humanity has seen before. With its strength at their backs, they've freed a handful of their enemy's hosts from servitude, and even defeated some of its fearsome, reality-altering dreadnoughts. Yet despite their efforts, their enemy marches on. Implacable. Unstoppable. Now, as their opponent closes in on its true prize—an ancient doorway, long buried, that leads to the chambers at the center of creation itself—Sancia and her friends glimpse a last opportunity to stop this unbeatable foe. To do so, they'll have to unlock the centuries-old mystery of scrying's origins, embark on a desperate mission into the heart of their enemy's power, and pull off the most daring heist they've ever attempted. But their adversary might have a spy in their ranks—and a last trick up its sleeve. And to have a chance at victory, Sancia, Clef, and Berenice will have to make a sacrifice beyond anything that's come before. A triumphant return to the world of City of Stairs. A generation ago, the city of Voortyashtan was the stronghold of the god of war and death, the birthplace of fearsome supernatural sentinels who killed and subjugated millions. Now, the city's god is dead. The city itself lies in ruins. And to its new military occupiers, the once-powerful capital is a wasteland of sectarian violence and bloody uprisings. So it makes perfect sense that General Turyin Mulaghesh—foul-mouthed hero of the battle of Bulikov, rumored war criminal, ally of an embattled Prime Minister—has been exiled there to count down the days until she can draw her pension and be forgotten. At least, it makes the perfect cover story. The truth is that the general has been pressed into service one last time, dispatched to investigate a discovery with the potential to change the world—or destroy it. The trouble is that this old soldier isn't sure she's still got what it takes to be the hero. — Amazon 2016 Best Books of the Year: Mystery & Thrillers All she has to do is be his lover for a week... And when the man is gorgeous Galen Steele, what woman could possibly say no? Brittany Thrasher has her own hidden motives for accepting Galen's proposal. Only the savvy businesswoman draws the line at actually falling for the sexy playboy. Even if he is the incredible lover of her most taboo fantasies... The moment their paths crossed again at an auction, Galen knew Brittany was special. If she wants the house he just won so badly, how far is she willing to go to get it? That's when the Phoenix entrepreneur makes her an offer he fully expects her to refuse. But once their passion heats up, the bidding really begins. And Galen will uncover Brittany's secret. Because this determined man of Steele isn't about to let the woman of his dreams get away... NEW YORK TIMES BESTSELLER • “If Michael Crichton had written a superhero novel, it would look a lot like Upgrade.”—The New York Times Book Review “You don't so much sympathize with the main character as live inside his skin.”—DIANA GABALDON, #1 New York Times bestselling author of the Outlander series “Mysterious, fascinating, and deeply moving—exploring the very nature of what it means to be human.”—ALEX MICHAELIDES, #1 New York Times bestselling author of The Silent Patient and The Maiden The mind-blowing new thriller from the New York Times bestselling author of Dark Matter and Recursion—currently in development as a motion picture at Steven Spielberg's Amblin Partners “You are the next step in human evolution.” At first, Logan Ramsay isn't sure if anything's different. He just feels a little . . . sharper. Better able to concentrate. Better at multitasking. Reading a bit faster, memorizing better, needing less sleep. But before long, he can't deny it: Something's happening to his brain. To his body. He's starting to see the world, and those around him—even those he loves most—in whole new ways. The truth is, Logan's genome has been hacked. And there's a reason he's been targeted for this upgrade. A reason that goes back decades to the darkest part of his past, and a horrific family legacy. Worse still, what's happening to him is just the first step in a much larger plan, one that will inflict the same changes on humanity at large—at a terrifying cost. Because of his new abilities, Logan's the one person in the world capable of stopping what's been set in motion. But to have a chance at winning this war, he'll have to become something other than himself. Maybe even something other than human. And even as he's fighting, he can't help wondering: what if humanity's only hope for a future really does lie in engineering our own evolution? Intimate in scale yet epic in scope, Upgrade is an intricately plotted, lightning-fast tale that charts one man's thrilling transformation, even as it asks us to ponder the

limits of our humanity—and our boundless potential. An atmospheric and intrigue-filled novel of dead gods, buried histories, and a mysterious, protean city—from one of America's most acclaimed young science fiction writers. The city of Bulikov once wielded the powers of the gods to conquer the world, enslaving and brutalizing millions—until its divine protectors were killed. Now Bulikov has become just another colonial outpost of the world's new geopolitical power, but the surreal landscape of the city itself—first shaped, now shattered, by the thousands of miracles its guardians once worked upon it—stands as a constant, haunting reminder of its former supremacy. Into this broken city steps Shara Thivani. Officially, the unassuming young woman is just another junior diplomat sent by Bulikov's oppressors. Unofficially, she is one of her country's most accomplished spies, dispatched to catch a murderer. But as Shara pursues the killer, she starts to suspect that the beings who ruled this terrible place may not be as dead as they seem—and that Bulikov's cruel reign may not yet be over. Winning a high-profile case has given a huge boost to New York attorney DeAngelo Di Meglio's career—and his love life. Too bad fame hasn't helped him win the woman he's been infatuated with for years. Tired of waiting and wondering, Angelo books a trip to the singles-only Bahamas resort where Peyton Mahoney is celebrating her thirtieth birthday. And just as he hoped, when they finally connect, the chemistry is mind-blowing.... Two weeks in paradise has given Peyton some sizzling memories. That's all she expects—or wants—from a legendary player like Angelo. Having grown up on Chicago's South Side, she is worlds away from his life of privilege. Then a controversial case puts them on opposing sides. And as sexual tension spills over from the courtroom to the bedroom, there's no way they can ignore the undeniable attraction.... Title originally published in 2012 As a magical revolution remakes a city, an ancient evil is awakened in a brilliant novel from the Hugo-nominated author of Foundryside and the Divine Cities trilogy. “An absolutely wild ride . . . Foundryside blew me away, and this is a perfect sequel.”—Amal El-Mohtar, The New York Times Book Review A few years ago, Sancia Grado would've happily watched Tevanne burn. Now, she's hoping to transform her city into something new. Something better. Together with allies Orso, Gregor, and Berenice, she's about to strike a deadly blow against Tevanne's cruel robber-baron rulers and wrest power from their hands for the first time in decades. But then comes a terrifying warning: Crasedes Magnus himself, the first of the legendary hierophants, is about to be reborn. And if he returns, Tevanne will be just the first place to feel his wrath. Thousands of years ago, Crasedes was an ordinary man who did the impossible: Using the magic of scrying—the art of imbuing objects with sentience—he convinced reality that he was something more than human. Wielding powers beyond comprehension, he strode the world like a god for centuries, meting out justice and razing empires single-handedly, cleansing the world through fire and destruction—and even defeating death itself. Like it or not, it's up to Sancia to stop him. But to have a chance in the battle to come, she'll have to call upon a god of her own—and unlock the door to a scrying technology that could change what it means to be human. And no matter who wins, nothing will ever be the same. The awe-inspiring second installment of the Founders Trilogy, Shorefall returns us to the world Robert Jackson Bennett created in his acclaimed Foundryside . . . and forges it anew. Alastair Reynolds revolutionized the science fiction genre with his critically-acclaimed Revelation Space novels. Now, the award-winning author presents a future of technological wonders—from every era... In a far-distant future, Spearpoint, the last human city, is a vast, atmosphere-piercing spire. Clinging to its skin are the zones: semiautonomous city-states, each of which enjoys a different—and rigidly enforced—level of technology. Following a botched infiltration mission, enforcement agent Quillon has been living incognito, working as a pathologist in a morgue. But when a near-dead angel drops onto his dissection table, his world is wrenched apart. For the angel is a winged posthuman from Spearpoint's Celestial Levels. And with the dying body comes bad news: Quillon must leave his home and travel into the cold and hostile lands beyond Spearpoint's base. But he can neither imagine how far the journey will take him—nor comprehend how much is at stake... Sam awakens to see strange vessels gathered in the skies around London. As he stares up, people stream past, walking silently toward the enormous ships, which emit a persistent noise. Only Sam seems immune to the signal. Six months later, he is absolutely alone. When true love meets dark secrets, which side will win? Don't miss this reader favorite from New York Times bestselling author Brenda Jackson Finding a soulmate was the easy part for Erica Sanders. Brian Lawson is everything she could have dreamed of and then some. Everyone agrees... everyone, that is, except for her own mother, who delights in uncovering Brian's

betrayal that implodes everything and destroys their engagement. Yet Erin has lingering doubts over her choice. What if there were more secrets, ones that changed everything? A chance meeting proves the passion between Brian and Erica hasn't dimmed—but neither has the determination of others to keep them apart. But as startling layers of deception are brought to light, Erica and Brian find themselves caught between the bonds of the past and an uncertain future. Masterfully told with the sensuality and drama that Brenda Jackson does best, this is an unforgettable story of relationships at their most complex, and how hard it can be to choose between living separate lives or holding fast when love hangs by a silken thread. All titles originally published in 2011

With Victor's parents out of town, he is free to investigate the mysterious lizard musicians who have recently appeared on TV in this delightful story that captures "the great fun of being weird" (Cory Doctorow) "A delight in oddness. A magic that's not like anyone else's." —Neil Gaiman

Things Victor loves: pizza with anchovies, grape soda, B movies aired at midnight, the evening news. And with his parents off at a resort and his older sister shirking her babysitting duties, Victor has plenty of time to indulge himself and to try a few things he's been curious about. Exploring the nearby city of Hogboro, he runs into a curious character known as the Chicken Man (a reference to his companion, an intelligent hen named Claudia who lives under his hat). The Chicken Man speaks brilliant nonsense, but he seems to be hip to the lizard musicians (real lizards, not men in lizard suits) who've begun appearing on Victor's television after the broadcast of the late-late movie. Are the lizards from outer space? From "other space"? Together Victor and the Chicken Man, guided by the able Claudia, journey to the lizards' floating island, a strange and fantastic place that operates with an inspired logic of its own. Revenge. It's something Sigrud je Harkvaldsson is very, very good at. Maybe the only thing. So when he learns that his oldest friend and ally, former Prime Minister Shara Komayd, has been assassinated, he knows exactly what to do—and that no mortal force can stop him from meting out the suffering Shara's killers deserve. Yet as Sigrud pursues his quarry with his customary terrifying efficiency, he begins to fear that this battle is an unwinnable one. Because discovering the truth behind Shara's death will require him to take up arms in a secret, decades-long war, face down an angry young god, and unravel the last mysteries of Bulikov, the city of miracles itself. And—perhaps most daunting of all—finally face the truth about his own cursed existence. Thirty hair-raising stories from around the world fill this spooky collection with delicious shivers and spine-tingling chills—perfect for fans of Scary Stories to Tell in the Dark! Sit down and meet "The Vampire Cat," "The Draug" and "The Rolling Head"; or take a stroll with "The Thing in the Woods." You'll find favorites such as "The Golden Arm" and startling new stories such as "Knock...Knock...Knock," vividly told with plenty of ghastly details and spooky endings. There's something here for everyone who likes a good shudder...but be prepared for goose bumps! Twenty delightfully creepy illustrations by Katherine Coville and Jacqueline Rogers highlight this companion to Robert San Souci's first collection of scary stories, Short & Shivery. A collection of urban fantasy stories that take place at carnivals. From vampires and creepy clowns to mermaids, Druids, and wisecracking Irish wolfhounds, you'll find out that carnivals aren't the healthiest types of places to hang out at.... "The exciting beginning of a promising new epic fantasy series. Prepare for ancient mysteries, innovative magic, and heart-pounding heists."—Brandon Sanderson "Complex characters, magic that is tech and vice versa, a world bound by warring trade dynasties: Bennett will leave you in awe once you remember to breathe!"—Tamora Pierce

In a city that runs on industrialized magic, a secret war will be fought to overwrite reality itself—the first in a dazzling new series from City of Stairs author Robert Jackson Bennett. Sancia Grado is a thief, and a damn good one. And her latest target, a heavily guarded warehouse on Tevanne's docks, is nothing her unique abilities can't handle. But unbeknownst to her, Sancia's been sent to steal an artifact of unimaginable power, an object that could revolutionize the magical technology known as scrying. The Merchant Houses who control this magic—the art of using coded commands to imbue everyday objects with sentience—have already used it to transform Tevanne into a vast, remorseless capitalist machine. But if they can unlock the artifact's secrets, they will rewrite the world itself to suit their aims. Now someone in those Houses wants Sancia dead, and the artifact for themselves. And in the city of Tevanne, there's nobody with the power to stop them. To have a chance at surviving—and at stopping the deadly transformation that's under way—Sancia will have to marshal unlikely allies, learn to harness the artifact's power for herself, and undergo her own transformation, one that will turn her into something she could never have imagined. The Discord of Gods

marks the epic conclusion to Jenn Lyons's Chorus of Dragons series, closing out the saga that began with The Ruin of Kings, for fans of Brandon Sanderson and Patrick Rothfuss. THEIR CONFLICT COULD END THEM ALL. Relos Var's final plans to enslave the universe are on the cusp of fruition. He believes there's only one being in existence that might be able to stop him: the demon Xaltorath. As these two masterminds circle each other, neither is paying attention to the third player on the board, Kihrin. Unfortunately, keeping himself classified in the 'pawn' category means Kihrin must pretend to be everything the prophecies threatened he'd become: the destroyer of all, the sun eater, a mindless, remorseless plague upon the land. It also means finding an excuse to not destroy the people he loves (or any of the remaining Immortals) without arousing suspicion. Kihrin's goals are complicated by the fact that not all of his 'act' is one. His intentions may be sincere, but he's still being forced to grapple with the aftereffects of the corrupted magic ritual that twisted both him and the dragons. Worse, he's now tied to a body that is the literal avatar of a star — a form that is becoming increasingly, catastrophically unstable. All of which means he's running out of time. After all, some stars fade — but others explode. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. A special omnibus edition, collecting all three books of Robert Jackson Bennett's acclaimed Divine Cities trilogy in a single volume. In a world where terrifying, capricious gods once walked the earth, enslaving and brutalizing millions, three unforgettable protagonists struggle to come to terms with the mysteries these divinities left behind— and to make sure these cruel masters do not rise again. In City of Stairs, an unassuming young woman named Shara Thivani arrives in Bulikov, the city that once wielded the powers of the gods to conquer the world. Officially, she is just another junior diplomat, dispatched by the city's new colonial masters; unofficially, she is one of her country's most accomplished spies, on a mission to solve a murder. As she pursues the killer, she begins to suspect that the gods who once guarded Bulikov are not as dead as they seem, and that the city's cruel reign may begin anew. In City of Blades, General Turin Mulaghesh—foul-mouthed hero of the battle of Bulikov, rumored war criminal, ally of an embattled prime minister—is pressed into service one last time, investigating a terrifying discovery in the city of Voortyashtan, once the stronghold of the god of war and death. Voortyashtan's god is most certainly dead, but something is awakening in the city. And someone is determined to make the world tremble at the city's awful power once again. In City of Miracles, the formidable, seemingly unkillable Sigrud je Harkvaldsson returns from self-imposed exile on a mission of revenge, only to find himself embroiled in a battle that may be beyond even his abilities to win—a secret, decades-long war that will force him to confront the last mysteries of Bulikov, the city of miracles itself. Robert Jackson Bennett's Vigilance is a dark science fiction action parable from an America that has permanently surrendered to gun violence. The United States. 2030. John McDean executive produces "Vigilance," a reality game show designed to make sure American citizens stay alert to foreign and domestic threats. Shooters are introduced into a "game environment," and the survivors get a cash prize. The TV audience is not the only one that's watching though, and McDean soon finds out what it's like to be on the other side of the camera. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

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